## **ATTACHMENT**

For Item

#3

Tuesday, January 10, 2023

PUBLIC COMMUNICATION RECEIVED BY THE CLERK OF THE BOARD

**DISTRIBUTED 01/06/2023** 

\_\_uria, ivality

From:

henkinp@earthlink.net

Sent:

Friday, January 6, 2023 10:35 AM

To:

Vargas, Nora (BOS); Fletcher, Nathan (BOS); Desmond, Jim; Anderson, Joel; Lawson-

Remer, Terra

Cc:

FGG, Public Comment

**Subject:** 

[External] COMMUNITY ENHANCEMENT GRANTS - Please include in agenda item 3

Follow Up Flag:

Follow up

Flag Status:

Flagged

Hi Supervisors,

I have long felt that alot of the money spent on community enhancement grants could be better used, and is a disservice to the taxpayer. Or perhaps material facts are simply being omitted or miscommunicated. Please review and reconsider these items before actually spending the money on them.

This reads like a list rewarding political allies. ARPA funds are also being used inappropriately.

The first item says "The COVID 19 pandemic created continued challenges for appropriately resourcing programs and the impact of losing affordable and accessible performance venues and rehearsal spaces is still there because of the lingering impact of the pandemic on arts programs.

Well, artistic spaces are always starting up and shutting down, and, especially at this point in the COVID trip, I do not see any nexus to COVID.

Numbers 17 and 34 grant \$40K for job skills training on medical equipment in the art and science of hair and tattoo removal, and body sculpting. These are County funds and I do not see how this, and several other items, benefit the County as a whole.

I am also distressed to see that number 18 awards a mental wellness service grant based on race (BIPOCs is or are back) although anyone can have mental problems.

On the other hand, number 20 grants \$10K to rehabbing a building.	Good idea but
not sure how far this will get - rehabbing a closet or two? Why pay a	at all?

And one lucky organization gets two grants.

Call it the money game - taxpayer money, your game.

Regards,

Paul Henkin